**USFS – Mendocino National Forest – Patrol District**

The information provided below is the OHMVR Division Factual Findings for this Applicant. The information provided reflects the OHMVR Division’s review and determination of the Applicant’s final application.

For information regarding the appeal process, see Section 4970.17 of the Grants and Cooperative Agreements Program regulations at <https://ohv.parks.ca.gov/pages/1140/files/2021-Regulations.pdf>

**Law Enforcement, G21-02-36-L01**

***Needs Assessment***

* No change.

***Needs Enforcement Certification***

* No change.

***Project Cost Estimate***

* Materials/Supplies #1 “LEO/FPO EMT/SAR Supplies” – Applicant removed ‘replace worn out bags for medical equipment’ item from the line item but did not reduce the line item total. Applicant listed 2 items for this line item, by removing 1 item, line item total is reduced by 50%. Move $1,000 Grant to Indirect Grant.
* Materials/Supplies #2 “OHV Law Enforcement Supplies” – Cold weather uniforms are considered Indirect. Applicant must move to the Indirect category. Move $4,000 to Grant Indirect category.

***Starting with the 2016/2017 Grant cycle, the following are not eligible costs:***

* Firearms
* Ammo
* Firearm Accessories
* Targets
* Holsters
* Tactical Vests
* Evidence Supplies
* Basic Law Enforcement Vehicle Upgrades for vehicles not being requested in this Application (i.e., Lights, Sirens, etc.)
* Gun Racks
* Truck Vaults
* Prisoner Cages for regular patrol vehicles
* Dash Cameras for regular patrol vehicles
* Officer Worn Cameras (Body Cameras)
* Handheld Radar
* Drones
* Physical Conditioning Supplies

***The following, are only eligible as indirect costs:***

* Laptops/Accessories
* Cell Phones/Accessories
* iPad Accessories
* Handheld Radios
* Camera Accessories
* GPS Accessories
* Service Plans (i.e., Radar, SAT, Emergency Beacon Services etc.)
* Batteries
* Uniforms
* Instructor Training
* Perishable skills and all other training not specific to OHV enforcement
* Car Ports/Storage
* Brochures/Printing