**Kern County Sheriff's Office**

The information provided below is the OHMVR Division Factual Findings for this Applicant. The information provided reflects the OHMVR Division’s review and determination of the Applicant’s final application.

For information regarding the appeal process, see Section 4970.17 of the Grants and Cooperative Agreements Program regulations at <https://ohv.parks.ca.gov/pages/1140/files/G22%20Regulations_w_TOC_ADA.pdf>

**Law Enforcement, G22-03-25-L01**

***Needs Assessment***

* No change.

***Needs Enforcement Certification***

* No change.

***Project Cost Estimate***

* Equipment Purchase #1 “Honda Talon 1000x- Fox Live Valve” – Winch, fire extinguisher and mount, side nerf bar, switch plate for winch, spare tire, and spare tire mount are indirect items. Move $2,807 to indirect Grant. The revised totals for this line item are now $32,193 Grant and $0 match.
* Equipment Purchase #2 “Jeep Gladiator Rubicon 4x4 with long arm” – Winch is indirect. Move $2,285 to indirect Grant. The revised totals for this line item are now $77,715 Grant and $0 match.

***Starting with the 2016/2017 Grant cycle, the following are not eligible costs:***

* Firearms
* Ammo
* Firearm Accessories
* Targets
* Holsters
* Tactical Vests
* Evidence Supplies
* Basic Law Enforcement Vehicle Upgrades for vehicles not being requested in this Application (i.e. Lights, Sirens, etc.)
* *Gun Racks*
* *Truck Vaults*
* *Prisoner Cages for regular patrol vehicles*
* *Dash Cameras for regular patrol vehicles*
* *Officer Worn Cameras (Body Cameras)*
* *Handheld Radar*
* *Drones*
* *Physical Conditioning Supplies*

***The following, are only eligible as indirect costs:***

* Laptops/Accessories
* Cell Phones/Accessories
* iPad Accessories
* Hand Held Radios
* Camera Accessories
* GPS Accessories
* Service Plans (i.e. Radar, SAT, Emergency Beacon Services etc.)
* Batteries
* Uniforms
* Instructor Training
* Perishable skills and all other training not specific to OHV enforcement
* Car Ports/Storage
* Brochures/Printing