

2026 (G26) Grants and Cooperative Agreements Program BLM - Bakersfield Field Office's Factual Findings

The information provided below is the OHMVR Division's Factual Findings for this Applicant. The information provided reflects the OHMVR Division's review and determination of the Applicant's final Application.

General Evaluation Criteria:

- #1d – OHV Opportunity Ratio. Add 4 points.
- #6 – Applicant has been responsive. Add 3 points.

Ground Operations: G26-01-03-G01

Project Description – Background

- No change.

Project Description – Project Description

- No change.

Project Description – List of Project Deliverables

- #8 – Applicant must ensure that the List of Project Deliverables is accurate and precise, listing only those activities that directly pertain to the corresponding Project Deliverable title. Applicant listed Facility maintenance activities in this deliverable.

Project Description – All Others

- No change.

Project Cost Estimate

- Staff #2 "Support Staff Overtime" – Applicant did not provide sufficient details to justify the 100% increase in overtime hours from the previous year's Application. Applicant is allowed a 15% increase from the prior year. Deduct \$32,623 from Grant. Revised total for this line item is now Grant \$38,081 and match zero.
- Contracts #1 "Thomas Refuse" – Applicant is reminded that matching funds claimed must only include costs associated with areas within the Project Area (i.e., Keysville and Temblor SRMA).

Revised Totals

Grant Request: \$95,074.00

Match: \$96,294.00

Total Project Cost: \$191,368.00

Evaluation Criteria

- #4 – Narrative does not support the selection. The stakeholder meeting did not include multiple distinct stakeholders. Deduct 1 point.

Law Enforcement: G26-01-03-L01

Need Assessment

- Item #4 – Applicant needs to explain why the information in the LE Needs (1 Supervisor 4 Field staff) section does not match the Project Cost Estimate (1 Supervisor 2 Field staff).

Needs Enforcement Certification

- No change.

Project Cost Estimate

- No change.